



# IMPROVE WELLBEING AND BOOST ENRICHMENT OPPORTUNITIES FOR YOUNG PEOPLE

## BOOK YOUR FREE TASTER WORKSHOP

Choose between:

A 90-minute Creative Wellbeing Workshop for up to 30 young people to explore the benefits of creativity on their mental health and wellbeing.

A 90 minute Mini Creative Enterprise Workshop to teach up to 30 young people important business skills while being creative.  
It's a great way to build skills and raise funds!



BOOK HERE!

We are offering this opportunity to schools or youth organisations engaging with us for the first time.



ONE  
IN  
FIVE

Young people in England aged  
8 to 25 had a probable mental  
disorder in 2023.

Source: NHS England

ONE  
IN  
EIGHT

Young people aged 16-24  
were not in employment,  
education or training (NEET),  
between April and June 2024

Source: House of Commons

When mental health needs  
are not met, young people  
are more likely to disengage  
from their education.

This can lead to  
long-term negative  
outcomes like  
unemployment, financial  
instability, and limited  
personal development.





Schools play a crucial role in academic instruction and provide a supportive environment to boost resilience, develop essential life skills, and increase young people's chances of success.

Enrichment opportunities that include creativity and enterprise experiences align closely with OFSTED requirements, Gatsby Benchmarks, and mental health support initiatives in schools.

## OFSTED

OFSTED emphasises personal development and resilience-building as critical to personal growth.

Enrichment opportunities that focus on practical skills, creativity, and enterprise provide structured activities that help schools demonstrate compliance with these criteria by developing pupils' confidence and teamwork abilities.

## GATSBY BENCHMARKS

The Gatsby Benchmarks encourage career learning and preparation.

Enterprise experiences meet these benchmarks by exposing young people to real-world applications of business and entrepreneurship, promoting encounters with industry professionals, and providing practical learning experiences that emphasise employability skills.



## MENTAL HEALTH SUPPORT

Engaging in creative, hands-on activities supports pupil wellbeing by reducing stress, fostering a sense of accomplishment, and building resilience.

Experiences of this nature offer structured opportunities for young people to improve mental health outcomes, aligning with school goals for comprehensive mental health support.

# EMPOWERING YOUNG PEOPLE WITH ENRICHMENT OPPORTUNITIES

Enrichment opportunities that combine creativity and enterprise offer substantial benefits for young people and schools. Engaging pupils in hands-on learning builds essential skills such as teamwork, problem-solving, and decision-making and supports their mental health and wellbeing.

These experiences give young people a sense of accomplishment, boost self-confidence, and provide an outlet for creative expression. These enrichment opportunities also contribute to emotional resilience and social growth.

Enterprise-focused enrichment also enhances engagement. Immersing young people in real-world scenarios helps them see the connection between education and the skills needed for life beyond school. These valuable experiences prepare young people for future success, personally, academically, and professionally.

## HOW WE CAN HELP

The PIECES Project CIC is a not-for-profit organisation dedicated to engaging young people in creative, sustainable workshops that promote enterprise and wellbeing.

Our mission is to inspire and equip young individuals across West Yorkshire to thrive personally and professionally, through hands-on, cross-curricular workshops that emphasise design thinking, coaching, and essential soft skills.

It's more than just making things! We are teaching skills, raising aspirations, and ultimately making a real difference in young people's lives!

Creative skills are essential for learning,  
life, and future jobs.

They help young people become flexible,  
open to new challenges and develop a  
positive attitude.

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# OUR WORKSHOPS ARE SUITABLE FOR A WIDE RANGE OF AGES AND ABILITIES

## Key Stage 2:

Year's 5 and 6  
Ages 9 - 11

## Key Stage 3:

Year's 7 to 9  
Ages 11 - 14

## Key Stage 4:

Year's 10 and 11  
Ages 15 - 16

## Post 16

Year's 12 and 13  
Ages 16 - 18

Pupils  
with  
SEND

Alternate  
Provision  
Pupils

## INTEGRATING OUR WORKSHOPS INTO YOUR SCHOOL'S PROGRAMMES

Intervention Day

Reward Days

Enrichment Days

Enterprise Weeks

Alternate Provision

After School Clubs

Extra - Curricular Activities

Post-Year 11 Exam Programmes

Life Skills Development Days

Holiday Clubs / Healthy Holidays

Positive Pathway Programmes

Youth Engagement After School

Work Experience Weeks

Community Engagement Initiatives

**Our workshops are cross-curricular, fostering skills that apply across multiple subject areas. Take a look at how our workshops can support your school's goals and address key challenges.**



## CREATING MEANINGFUL PARTNERSHIPS WITH SCHOOLS AND YOUTH ORGANISATIONS

We build strong, collaborative partnerships with schools and youth organisations to bring impactful creative enterprise workshop programmes to as many young people as possible. We understand that funding can be a challenge, which is why we actively support our partners in securing external funding.

Whether it's through corporate sponsorship or applying for grants, our team is here to provide tailored proposals, impact data on workshop programme outcomes, and expert guidance to strengthen funding applications. By working together, we not only help schools and youth organisations align with grant funders' goals but also make these opportunities accessible to young people who will benefit most.

Our proactive approach builds trust and ensures a solid foundation for long-term collaboration, empowering schools and youth organisations to deliver transformative learning experiences that build skills, creativity, and confidence.

[View our Funding Support](#)

[Book a Free Taster Workshop](#)



*Sam Lovett*

Founder of The PIECES Project CIC

**Engaging young people in creative, sustainable workshops that promote enterprise and wellbeing.**





# WORKSHOP DELIVERY AT YOUR SCHOOL OR YOUTH ORGANISATION

We can deliver our creative workshops directly in your school or youth organisation.

Whether you're looking for a one-off session or something more tailored, we bring all materials and equipment with us, making it easy to engage groups in a familiar environment.

Our workshops are flexible, inclusive, and designed to support your setting's values, goals, and timetable.



## COME TO VISIT US AT OUR CREATIVE HUB



Schools and youth groups are also welcome to visit our unique creative hub—a converted double-decker bus based at CATCH in Harehills, Leeds. **CATCH** is an award-winning youth and community organisation that provides a safe, supportive space for young people to thrive.

We can accommodate up to 16 young people at a time for a fun, focused workshop experience in a vibrant, inspiring setting. Make a day of it by combining the session with a wellbeing walk or an activity on the nearby educational farm—a perfect way to blend creativity, nature, and wellbeing in one memorable visit.

Our workshops are designed to leave a lasting impression—both through the creative pieces young people produce and the confidence, reflection, and teamwork they build along the way. Whether delivered in your space or ours, each session is an opportunity for pupils to feel seen, valued, and inspired to take pride in their progress.

# TARGETED IMPACT WORKSHOPS

Our 90-minute workshops are designed to deliver focused, practical learning in a short amount of time. These sessions introduce key concepts, spark critical thinking, and provide actionable strategies that learners can apply right away. Perfect for engaging participants, starting conversations, or building foundational knowledge.

Creative  
Wellbeing  
Workshops

Mini Creative  
Enterprise  
Workshops

The Restorative  
Bridge  
Workshop

Inclusivity  
Wall Art  
Workshop

Bespoke  
Workshops

## IN DEPTH LEARNING EXPERIENCES

If you're looking for a more in-depth learning experience, our extended programmes are designed to support lasting understanding and growth. Through multi-week courses and immersive multi-day sessions, participants have the opportunity to build knowledge over time, apply what they learn, and deepen their skills in a supportive, structured environment.

Creative  
Enterprise  
Competition

The Creative  
Enterprise  
Challenge



# CREATIVE WELLBEING WORKSHOPS

Our Creative Wellbeing Workshops use hands-on creativity to boost mental health and confidence.

Each participant receives a laser-cut project made from reclaimed wood to build, decorate, and take home. A tangible reminder of their creativity and achievement.

These workshops offer a relaxing, engaging space where young people can unplug, express themselves, and develop key life skills while relieving stress and anxiety.

## Core Skills Development:

- Creativity & Problem-Solving.
- Confidence Building
- Wellbeing & Mindfulness.
- Resilience & Patience.
- Teamwork & Communication.

## Post Workshop Success:

- **Take-Home Creations:** A lasting reminder of their skills and achievement.
- **Confidence & Wellbeing Boost:** Practical tools to manage stress creatively.
- **Sense of Achievement:** Build self-esteem through hands-on success.
- **Inspiration for the Future:** Encourages creative exploration in hobbies, enterprise, or careers.

## Learning Outcomes:

- **Build Confidence:** Express ideas and develop self-assurance.
- **Think Like an Entrepreneur:** Explore product design, creativity, and business skills.
- **Enhance Wellbeing:** Use creativity as a tool for emotional resilience.
- **Learn Sustainability:** Understand the value of reclaimed materials and eco-conscious making.

## Ideal for:

Intervention / Rewards Days  
Enrichment Days  
Alternative Provision  
Holiday Clubs / Healthy Holidays  
Positive Pathways Programmes

We can deliver 3 or 4 in one day at your school.



## Workshop Delivery:

90 minute workshop.

*"Students explained that they found the activity calming, especially the Year 11 students who are approaching their exams."*

**Emotional Wellbeing and Support Officer  
Co-Op Academy Priesthorpe**

# MINI CREATIVE ENTERPRISE WORKSHOPS

**Our Mini Creative Enterprise Workshops make business learning fun!**

**Young people customise and add value to pre-made, laser-cut products from recycled wood—with the goal of selling them to raise money for their school or community.**

**This hands-on experience combines creativity with essential business skills, helping participants understand pricing, profit, and entrepreneurship in an engaging way.**

## **Core Skills Development:**

- **Creativity & Innovation:** Learn how to enhance and personalise products.
- **Business Basics:** Understand costs, pricing, and profit margins.
- **Confidence & Communication:** Develop pitching and presentation skills.
- **Teamwork & Problem Solving:** Collaborate on product design and sales strategy.

## **Post Workshop Success:**

- **Fundraising Opportunity:** Sell the products at a school or community event.
- **Hands-on Business Experience:** Understand real-world selling and profit-making.
- **Pride in Achievement:** See their work generate value and impact.

## **Learning Outcomes:**

- **Entrepreneurial Thinking:** Learn how to turn creativity into a business.
- **Team Building:** Strengthen collaboration and problem-solving skills.
- **Confidence Boosting:** Gain experience in presenting and selling products.
- **Future Aspirations:** Inspire interest in enterprise, creativity, and career pathways.

## **Ideal for:**

Intervention / Rewards Days  
Enrichment Days  
Alternative Provision  
Holiday Clubs / Healthy Holidays  
Positive Pathways Programmes  
Enterprise Weeks  
Life Skills Development Days

**We can deliver 3 or 4 in one day at your school.**

*"It is an absolutely great workshop which combines key business skills with creativity and mindfulness. It was fun and we love the end products!"*

**Motive8 College**

## **Workshop Delivery:**

90 minute workshop.





# THE RESTORATIVE BRIDGE

## WORKSHOP

The **Restorative Bridge Workshop** is a one-off, **90-minute creative session** where a group of pupils co-design a powerful visual symbol of progress and belonging. During the session, participants help **decorate a large wooden bridge** that will be mounted on the wall and **personalise their own wooden figures** to **represent themselves**. This bridge becomes a **lasting part of the learning space**, used to track each pupil's individual journey through **alternative provision**. As new pupils join, they create their own figure and move it across the bridge as they work toward returning to mainstream education—reflecting progress, setbacks, and achievements. Once they reach the end, their figure is fixed permanently to the wall **celebrating success** and **visibly demonstrating the impact of restorative practice**.

## THE BRIDGE



### Core Skills Development:

- **Self-awareness** – through reflection while designing a figure that represents them.
- **Creativity & self-expression** – by decorating the bridge and personalising their wooden character.
- **Collaboration** – working as a group to design and build a meaningful shared display.
- **Sense of ownership and identity** – by contributing to a lasting, visible piece in the learning environment.
- **Understanding of restorative values** – such as accountability, growth, and community.



# INCLUSIVITY WALL ART WORKSHOPS

Our **Inclusivity Wall Art Workshop** is a **collaborative, creative experience** that brings pupils together to design a permanent display **celebrating unity, identity, and belonging**.

In this 90-minute session, participants decorate a large wooden circle—symbolising wholeness and inclusivity—with meaningful words, icons, and colours that reflect the values and culture of their school.

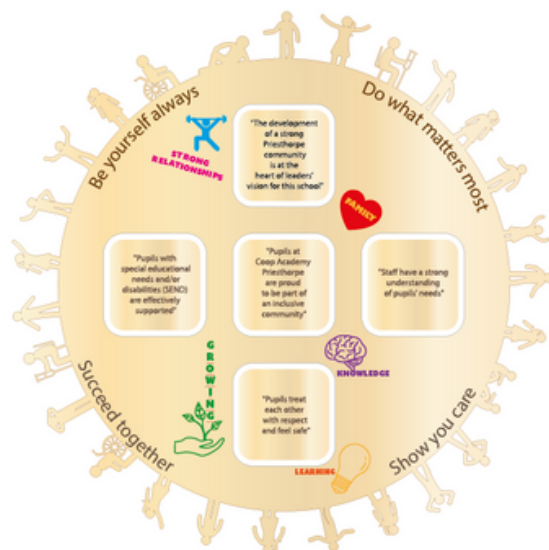
Schools can customise the display by adding **quotes from Ofsted reports, student reflections, or staff voices**, alongside **key phrases** that capture **what makes the school community special**.

The final piece becomes a **lasting symbol of collective pride and shared purpose**—where every contribution is visible, and everyone feels represented.

## Learning Outcomes:

By the end of the workshop, pupils will:

- Understand the **importance of inclusion and shared values** in a school community.
- Have contributed **creatively and meaningfully** to a visual representation of their school culture.
- Be able to **articulate values or phrases** that reflect what their school stands for.
- Recognise that **every voice and contribution matters** in creating a supportive environment.
- See themselves as part of a **unified, respectful learning community**.





# CREATIVE ENTERPRISE COMPETITION

This exciting 6-session programme blends creativity, sustainability, and business skills, giving young people a hands-on entrepreneurial experience.

Young people compete in teams to:

- Customise and enhance a product through painting and decoration.
- Market and sell 20 products per team.
- Compete to generate the most profit.

The ultimate goal is making the most profit to win the competition!

## Core Skills Development:

- **Product Development:** Design and prepare market-ready products.
- **Business Planning:** Calculate costs, set retail prices, and track profit margins.
- **Marketing & Branding:** Create promotional materials to boost sales.
- **Sales & Strategy:** Organise a sales event and review financial results.

## Post Programme Success:

- Teams choose whether to keep their profits, donate to charity, or split earnings.
- Gain practical experience in running a mini-business from start to finish.
- Develop real-world financial and entrepreneurial skills.

## Learning Outcomes:

- **Teamwork & Leadership:** Strengthen collaboration and decision-making.
- **Confidence & Communication:** Improve pitching, problem-solving, and sales skills.
- **Entrepreneurial Thinking:** Inspire future careers in business and enterprise.
- **Future Aspirations:** Inspire interest in enterprise, creativity, and career pathways.

This programme fits perfectly into half-term blocks.

After-School Clubs  
Extra-Curricular Activities  
Positive Pathways Programs  
Youth Engagement After School  
Community Engagement Initiatives  
Alternative Provision



## Workshop Delivery:

6 x 60 - 90 minute workshops.

Groups of 15 - 30 young people



# CREATIVE ENTERPRISE CHALLENGE

This creative and immersive learning experience teaches young people the how to start their own product-based business.

Each team designs and makes a product relating to a social issue, whilst creating a business plan that they pitch to business owner judges.

It's a competition to see who can win over the judges!

## Real-World Challenges:

Young people work in teams to tackle a sustainable design brief, and to create a brand and a product that addresses a social issue.

## Core Skills Development:

- **Product Development:** Design, develop, and manufacture a market-ready product.
- **Business Planning:** Calculate business costs, set retail prices, and create a comprehensive business plan.
- **Sales and Marketing:** Decide where and how you are going to sell your product.
- **Pitching:** Present your product and business plan to real business owners in a live pitch, simulating a real-world entrepreneurial experience.

## Post-Challenge Success:

Each team will receive 10 units of their product to sell, keeping all profits from their sales!

## Learning Outcomes:

- **Team Building:** Develop essential teamwork and collaboration skills.
- **Confidence Boosting:** Gain self-assurance through creative problem-solving and pitching.
- **Career Aspirations:** Inspire students to think about their future in business and entrepreneurship.



*"This was a truly excellent experience for my 12 year old daughter. The week of workshops taught them so much and the products they designed, manufactured and pitched were really professional. My daughter has come away really inspired. Highly recommended for anyone looking for a non-screen based, fun, and genuinely meaningful activity for the school to take part in"*







## Workshop Delivery:

This programme delivers 18 hours of high-quality, impactful learning.

### 3 day programme: (10 people)

- A focused 3-day workshop experience

### 6 week Course: (10 people)

- 6 x 3 hours workshops

## Perfectly designed for:

Enterprise Weeks  
Work Experience Weeks  
Post-Year 11 Exam Programmes  
Holiday Clubs / Healthy Holidays

Extra-Curricular Activities  
Alternative Provision

## Why Choose This Programme?

This engaging and dynamic programme not only fosters essential business and creative skills but also encourages critical thinking, problem-solving, and social responsibility. It's the perfect way to inspire students to start thinking about the world of work, leadership, and innovation.



Our **Creative Enterprise Competition** and **Creative Enterprise Challenge** workshops are dynamic and well-rounded workshop programmes designed to inspire and empower students through hands-on, project-based learning.

These workshops go beyond traditional academics, incorporating a cross-curricular approach that connects applied knowledge from key subjects with real-world problem-solving.

Young people not only develop their understanding of core subjects, but also enhance essential life skills such as teamwork, communication, creativity, and resilience.

Through engaging, practical activities, participants gain the opportunity to connect learning to real-life scenarios, fostering personal growth, entrepreneurial thinking, and the confidence to take on challenges with purpose and enthusiasm.



# BESPOKE WORKSHOPS

DESIGNED WITH YOUR  
COMMUNITY IN MIND

If you love our approach and have a unique idea for your school or youth organisation, we can work with you to design something completely bespoke.

Whether it's a visual journey, a values-based display, or a creative project rooted in your community's identity, we'll bring it to life using wood, laser cutting, and meaningful design.

From concept to creation, we'll collaborate with your group to develop a lasting piece that reflects your values, engages participants, and creates a sense of pride and belonging in your space.







## THE BENEFITS OF CREATIVITY

- Improves problem-solving skills.
- Develops communication skills.
- Inspires innovative thinking.
- Improves fine motor skills.
- Creative activities can help young people to develop their neural systems.
- Practical activities improve hand-eye coordination.
- Creative activities can help young people to develop essential learning skills like reading and writing.

## THE BENEFITS OF CREATIVITY ON OUR MENTAL HEALTH

Creative activities can help young people cope with their feelings and fears, and manage their emotional states.

- Reduces stress, depression and anxiety.
- Builds self-esteem.
- Reduces irritability and restlessness.
- Builds communities and friendships.
- Improves mental and emotional health.
- Improves emotional management.
- Reduces burnout.
- Allows individuals to process.

## THE BENEFITS OF LEARNING ENTERPRISE SKILLS

- Boosts creativity.
- Teaches money management.
- Builds confidence.
- Improves communication skills.
- Fosters teamwork and collaboration.
- Improves critical thinking and decision-making skills.
- Develops resilience.
- Enhances employability skills.
- Promotes social responsibility.